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---JASTR AB THENTY----

This is JASTRIAB. Why do I have to keep telling you what it is??? Whatever it is, it is produced by Stan Wrobel, 7 Poland Village Blvd., Poland, Chip highli. Phone: 216-7574110 ter 9:30 weeknights, Chip time. Subscription rates continue at 10/\$1.50. Came fees slee itime at \$5.00. Trades are discouraged. This is Mucker Press 4600050.

GAME OPENINGS: The power of advertising is remarkable. Lest issue we noted that we had one position left in what was to be the fall game or number seven in the series. We had at least five replies some of which were foolish enough to send money! So...Game number eight is almost filled. This will be the Winter game and will positively mark the end of openings for this year. Three positions need filling at this time. Please advise with a country preference list enclosed if you care to join in. Game Seven (whose Maardman number is 1973EA with thanks to Conrad Von) begins in this issue. Also beginning in this issue is the second version of the award winning LORD OF THE RINGS DIPLOMACY.

ali del milione i di la compación del mentale del mentale del mentale del mentale del mentale del mentale del m DIPCON VI: Our congratulations and gratitude go out to Len Lakofka, Larry Blandin, and the host of others who must have worked a greet deal to make this convention such an outstanding success. A lot of publishers will say a lot about what they did at Dipcon without came wher ing that somebody did some work to make it possible. Again, Len, Larry, et all, thanks and keep it up till ne t year's mad descent. Personal observations: Chicago, the Windy city, is well named to host a Diplomacy convention. Even when the rooms were empty we imagine that Walt Buchanan and Edi Birsan kept to the microphones to announce something, anything...just to keep the sound of their voices everywhere. The Lord of the Rings games played: For a more factual and dull report of these gemes we refer you to THE ARENA, a journal of ill repute which deals in these sort of dissters...hroom, Broom! We strongly recommend a game called DECLINE AND FALL available, we believe, from England for about \$10.00. The price is steep perhaps, but worth it if you have three other sadists to play with. Eric Just as the Roman Empire (all of it) "taught" the game to John Smythe, Ken Velentine, and myself in more ways an one. "IT'S NOT NICE TO TROUBLE THE ROMAN EMPIRE!" Cruuuuunch, Your humble narrator got play THE HUNS who received points for killing people, heheheheheh. Our personality, after so many Birsan encounters, was well suited to the role although the Romans won in the end. An enjoyable game. 1721, John Boyer's varient senario, we are happy to report, appears very playable and enjoyable to boot. Poland was practically elaminated in the one game we got into as a replacement for England, but overlocking the nerve of the Ottoman Empire and the Austrian's nerve at doing that, the game is fun to play. THE 19 PLAYER GAMES: Needless to say, we didn't win again. But then, somebody has to win and it wasn't my turn. Doug the Beyerlein, however, wen a subscription to JASTR AB for being the first (and only) player to be eliminated in our game. If I had been first, I was going to give myself an all-expense paid vacation to Hopeless Junction for loser lessons. John Smythe, representing the cream, flower, and sugar of loungatown Diplomacy, won his game outright as Russia, and went on in the finals to tie with Conrad Von Netzke for the final victory. In an exclusive interview immediately after the game concluded. Mr. Smythe (as his friends know him) said: "They all thought we was getting soft, so we showed than!" In another interview, Jeffrey ". Key said "Boo!" Probably the most enjoyable aspect of these conventions to me is the chance to meet and talk with so many of the postal crowd for a few moments. Queen Susanne and Little Walt were regal and sleeply respectively. Conrad Von Metzke proved to be so unlike his written self that we checked as to the possibility that one of the Chicago Bulls had skipped their training camp. Steve Cooper, who made it this year, is as interesting as ARMADILLO is attractive. Eric Just is still Eric Just even after losing some weight. Some weight? He lost more than I AM! An old joke, but still appliacable to the delight of us little peoples! egos. Right, John Smythe? Jeff Key premises to write out the rule changes for LCRD. Allan Calhamer: How could such a gentle person foiet such a bloody game on the world? Edi Birsan: noone relly talks to Bit except Fred Winter, Len Lekofks: LEN LANOFKA? Teah, you remember him. He's that ther aspiringly Polish publisher. If you can get him to sit long enough as I did over some ach, you would find that he is a warm, intelligent, stable, lovable lush, Lerry Blandin! as Larry there again? Gary Cebrke: Rreadom for the Dragon-riders NO! .. or else. Reinsel wasn't there. Neither were a lot of other peoples, but I think all the rest of us had a great time. See you next year.

THE 1973 CALHAMER AWARDS:

- 1. BEST PUBLICATION: HOOSIER ARCHIEVES.
- 2. BEST GAMESHASTER: CONRAD VON METEKE.
- 3. BEST VARIENT LINE: TANGELO E PRESS.
- U. BEST SINGLE FRESS RETEASE: "The Fall of the House of Ver Plug" -- LEN LAKOFKA
- 5. BEST SERIES OF PRESS RELEASES: "The Dreammaker"--LEN KAKOFKA in IMPASSABLE 1972CJ.

  "The Fall of the House of Ver Plug--LL in HOOSIER ARCHIEVE

6. OUTSTANDING REGULAR DIPLOMACT GAME: 1972CR-HOOSIER ARCHIVES

7. OUTSTANDING VARIENT DIPLOMACY GAME: 1972Dex-LORD OF THE RIPGS-JASTRAB

8. OUTSTANDING PLAYER: BRENTON VER PLOEG

- 9. THE MCCALLUM MERITOUS SERVICE AVARD: CONRAD VON METEKE.
- 10. BEST VARIENT DESIGNED FOR THE YEAR: BLACK HOLD DIPLOMACY.

A couple of the awards made me stop and reflect reflectively. Len Lekofka winning two awards should dispell the theory that Poles can't write. I just realized that I typed out the ARCHIEVES in HOOSIER ARCHIEVES correctly above in one case! This breaks a consecutive string dating back to the earliest origins of JASTREAR. We apologize to Wlater Buchanan for the slight. Conred Von Metzke certainly was deserving of the award for meritous services rendered as Rod Walker was for past years. LORD OF THE RINGS--1972Dcx winning the award for the best varient game pleases me immensely. I guess it is no secret that the game has been my favorite since its beginning. Players make a great game and LORD has some of the best any where...John Koning, John Smythe, Jeff Key, Edi Birsan, Paul Bond, Bob Keathley, Rod Walker, and Eric Just at one time or another would make any game deserving of recognition. I thank you for them.

THE 1973 JOHN AWARDS:

L. BOB KEATHLEY recognized the fact that the award was a Polish John in that there was a shaft extending up into its base.

2. Nobody wins a free anything! The ineignia in the lower left hand corner is that of th Ukranian Liberation Army. The Muckers that presented it to me swore that it was the only

one in the store, which is understandable.

3. PAUL BOND: "To be the vinner of the annual YUDC 'JOHN' AWARD is an honor I had never even considered within my scope. In fact, I had never even considered it. I don't profess to be the greatest Diplomacy player, but I do have one talent which has helped me in my career. I know how to lose. ((THAT WEIGHED HEAVILY IN OUR CHOICES))

Hany people scoff at that saying that anyone can lose. This is not true. Just look at Edi Birsan((IOU look at him)), John Smythe, Randy Bytwerk, and most particularly Branton Ver Ploeg. People flock to lose to these men. I know of only one person with that all important ability. That is Margaret Camignani. I can only hope that sensely I-II be her equal.

Finally I want to thank all those who helped me win this award: Mike and Betsy Childers, for introducing me to the game; Buddy Tretick for my first postal game and for showing what a true gamesmaster is like; Rod Walker for my second game and my first resignation; and John Koning without whom I could never have achieved this great award." Humbly, PB 4. BURT LABELLE: "I am overcome with emotion. After subbing with joy for a full 7 seconds, I realized that it just couldn't have been done without help from a real swell guy, Coleslaw Robel, my secret advisor in how to publish and play Diplomacy without really trying. As you all know (and as Stan is convinced), being a super-humble guy like me, while at the same time being so great, is not very easy. My continuing success with ANTARES -- Now defunct -- Has been the guiding light...nsy, the beacon of Diplomecy this year, and my greatest personal reward to date. Also, by following the deadly tactics outlined by John Beshere in FAKIR, I have compiled my stunning record of no wins and one loss, which with any amount of luck will be up to no wins and four losses very shortly. The tactics I spoke of in FAKIR were those immortalized by John ... you know, "By getting more little black dots then anyone else, you win...etc." For all my publishing errors, incorrect spellings, and cuplication errors I'd like to thank John B an And for everything else that is messed up in both Diplomacy and real life, a heartfelt 🔈 you to Stan Wrobel, the vaniting Pole." S: Humble Burt Lebelle

5. JOHN HENDRY: How did the judges and voters know I do my very best negotiating and tactical planning while on the John??????????

1972Dcx---YAVIE 3024

LORD OF THE RINGS (OR IS IT RINGLETS)

MORDOR (KONING) Anorien-Rauros. Gap of Rohan-Isen. DA E.Emnet-W.Emnet DA W.Emnet-Isengard. DA Dagorlad-Emyn Muil SA Dead Marsdes (S) DA Dagorlad-Emyn Muil. SA Ithilien-Minas Tirith. SA Minas Tirith-Pelargir. SA S. Ithilien (S) Minas Tirith-Pelargir. SA Harondor (S) Minas Tirith-Pelargir. SA Udun-Mines Moraul

## MORDOR

Barad-Dur, Minas Morgul Udun, Dol Exidet, Umbar Kiyendale, Harondor Ithilien, Anorien, Kopras Minas Tirith, East Emnet West Emnet, Pelargir Isengard, Isen. (13) Build One

DWARVES (KEY DA N Wild-Beorn. Misty MtnsI-Ettenmoors. SA Anduins Vale (5) Beorn-Mt.Gundabad. SA Tharbad (S) MEN SA Enedwaith (OTM-Hal) SA Miety Mtns II (S) Men SA Rivendale. SA Beorn-Mt.Gundabad. SA Dunland-MistyMtnsIII. SA Baranduin-SouthDowns. SA Pelargir-Harondor.(R)

> THE ELVES (KEATHLEY) DA Brownlands-Dagorlad. 34 Wirkwood Dales SA Lorien Wood-Field of Celebrant.

ROHAN Isangara, fangorn Wood Dol Amroth, Dagorlad Edoras. (4) even

DWARVES Erebor, Ered Luin II Shire, Mt. Gundabad Beorn, N.Wilderlands ##14f41f, Tharbad (7) Remove one.

THE MEN (BIRSAN) DA Dol Gulder (5) SA West Rhun.

SA Rhun-Dagorlad. SA Rivendale (S) Dwarf

SA Rivendale. ((OTM)) SA Enedwaith-Tharbad! SA W.Rhun (S) SA Rhun-Dagorlad.

SA Moria-Dimrill Dale.

SA Carnen-Rhun.

ROHAN (SMYTHE) DA Fangorn Wood-West Emnet. SA Lamedon-Edoxas.

SA Emyn Muil-East Emnet. SA Rauros (S) Emyn Muil-East Emnet.

ELVES Lorien Wood, Mirkwood Moria, Dale. (4) Build One

THE MEN pale, Esgaroth, Bree, Rhun, Isen, Cairn Dum, Wilderlands, Dol Gulder Rivendale. (7) Even

Dwarf SA Pelargir must retreat to Tolfalas, Lebennim, or OTB. Rohan SA Rauros must retreat to East Fold, Wetwang, or OTB. Rohan SA Emyn Muil must retreat to Wold, Wetwang or DTB.

In response to a feeble, half-hearted protest from Sauron the Sickly, We have reexamined our position with regards to the continuance of the practice of placing collect calls for orders in this game while discontinuing the idea in all other games. Therefore to avoid the taint of prejudice (("EVEN GAURON DESERVES A CHANCE")) and continue the practice of malice to all, we hereby state that "youse guys is in trouble unless you mails 'em in." This applies to moves, retreats, builds, pleas for advice, etc. I will, of course, take orders by mail. From the looks of this last season's moves, the freebies in this game had better fall back on their respective illnesses as excuses for doing so poorly or should I point out that the struggle for power between free peoples does not occur until after Sauron is retired?????

## -- CRAND STRATEGY MOVES--

SOME FOOLHEARTY INDIVIDUALS HAVE VOICED THEIR OPINIONS THAT JASTRZAB CONTAINS NOTHING BESTDES GAMES. NO RATINGS. NO ARTICLES ON FINE PLAY, NO PUZZLES, NO ARTICLES ON TACTICS, HOW TO ABEREVIATE PAGLED ORDERS, WE THEREFORE PROCEEDED TO ENACT A POLICY OF INTERVIEWING THE CREATS OF DIPLOMACY IN ORDER TO PERHAPS GIRAN SOME GEN OF DIPLOMATIC VISION WHICH MIGHT HAVE DIRECT PRACTICAL APPLICATION INTO ANY DIPLOMACY CAME, REGARDLESS OF THE COUNTRY PLAYED. R FIRST INTERVIEW WAS WITH THAT CLANT OF THE HOBBY, JOHN SMITHE, WHO, ALTHOUGH SHRINKING ACAUSE OF HIS DIET, STILL PRESENTS A MASSIVE BARRIER AGAINST ANYONE RUNNING AWAY WITH A GAME THAT HE IS IN. THE INTERVIEW TOOK PLACE AT THE BOTTOM OF MR. SMYTHE'S POOL WHICH PLACED THIS INTERVIEWER AT A SLIGHT DISADVANTAGE. NOMETHELESS, WE WERE ABLE TO PIN HIM DOWN WITH THE DIRECT QUESTION: "WHAT'S THE BEST WAY TO WIND HIS INMORTAL REPLY, WHICH SHOULD GIVE VENT TO COUNTLESS THEORETICAL DISPUTES, "THROW BRICKS!".....

## or, The Perils of Paul E.

## 1. To be King no more

King Bond was in his chamber room reading The Sensual Hobbit when a servent rushed his room and shouted, "Shire, the minions of Mordor are knocking at our gates!"

Unable to comprehend this strange action of the usually indiscreet nercs, King Bond quickly climbed to the top of his tower to investigate. Once he arrived, he booked out, and true enough, several nercs were knocking at his door -- with a large battering ram.

Leaving the tower and going into the street, King Bond commented to his servant, "I don't understand what that smelly scum hopes to gaim by this. And speaking of smelly scum,

what is that terrible stench?"

"Alas sire, the true perfidy of the Mordorese murderers shows itself. This army is led by Baron ver Ploog, the med Dutchman, and the smelly scum which you so astutely noticed is the result of an intense bombardment by his pet platypus, Glumpf."

"Oh horrors," said the astonished king. "Only a miracle could save us now." And with those words, he sat down on a nearby, relatively clean bench and waited for several minutes. Then nothing happened, King Bond Jumped up and shouted. "I said, ONLY A MIRACLE COULD SAVE US NOW!!!"

Suddenly, there was a great flash of lightning, a reering orash of thunder, and the huge gates of Minas Tirith burst asunder, admitting the multitudinous hordes of narcs, drolls, and camp followers that had been waiting outside.

King Bond sighed wearily. "They just don't make miracles like they used to."

After occupation by the Black Army was complete, Baron ver Floog had King Bond brought to the throne room. "Normally, I would have killed you immediately," he said, "but it has long been our union policy to save Bonds. Therefore, I will offer you a chance for life. You must pass through the official dethroning ceremony."

((Since training a king is a long and expessive process, any time a king wishes to abdicate, he must pay the price of his training. This usually considts of a large sum of mand some strendous physical feat. Early kings tended to cover a great distance on foot a with making the monetary payments. From this has come the phrase, 'a king's ransome'.))

"I am not a wealthy king," said King Bond, cautiously sticking his wallet into his robe.

"All I had has gone to fighting the war."

"Very well, Bond, " commented ver Ploog, "So you will concern yourself with only feats of physical prowess."

"Fair enough, Baron ver Ploog. I shall show you the strength of Gender monarchs."

The next day, King Bond began a series of physical feats never before attempted by a monarch of his girth and statue. He ran the 100yd dash in 14.6 seconds, did 13½ sit-ups, one chin-up, 7 push-ups, lifted 45 pounds over his head, ran the 26 mile marathon in 3 days, 14 hours, 6 minutes, 3.67 seconds, threw the javelin 17 feet, the 81b. shotput 6 feet, and the discus 3 feet (it would have gone farther but it hit a judge). He then swam the length of his swimming pool and touched bottom only twice. And as a final demonstration of dexterity, he

threaded a needle on the fifth try.

Beron ver Ploog was astonished beyond words. "I am astonished beyond words," he said.

"Thank you," said King Bond. "Are you satisfied?"

"Most assuredly. We shall now commence with the official ride out of town. My men are bringing the rail now."

And so it was that King Bond left Gondor to explore the nest of the world.

((ED.NOTE: This is the first chapter in what should prove beyond a doubt that the players in 1972Dcx are among the best anywhere. Where else would a deceased player begin a major press effort? It will be interesting to watch the development of King Bond as he travels through Middle Earth concurrently with Saurobond takes the field in the second game))

NEVEST SIGN ON THE PRESIDENT'S DESK----

1972AK--PAIL 1906 I'LL STRANGLE MY NEPREY THE NEXT TIME I SEE HIM.........

AUSTRIA (HORTON): A Budanest-Trieste. A Serbia (S) Bud-Tri. A Vienna (S) Bud-Tri.

A Greece-Albenta. F Aegest Sea-Greece.

Helgoland Bight. P Edinburgh-North Sea. F Belgium (S) Edi-Nth. A Leadon H.

FRANCE (BOYER): F English Channel (S) EF Clyde-Nth. ((NSU) A Munich-Berlin. A Kiel (S) Mun-Berlin. A Pledmont-Tyrelia. A Tyrolia-Behania. F E Med-Aegean. F Ionian (S)

E Med-Legeen.

GERMANY (BOULANGER) A Berlin-Munich.

ITALY (HENDRY): A Trieste holds. A Venice (S) A Tri. F Adriatic (S) A Tri.

RUSSIA (ATTERERY): F Helgoland-North See: F Skagerrak-Sweden. F Norvey (S) Hel-Nth. A Gelicia-Ukraine. A Warsew-Moscow. A Armenia-Smyrna. A Smyrna-Constantinople:

F Barents (S) F Norwey.

TURKEY (KNUDSEN): A Sevastapol-Rumania.

UNDERLINED MOVES DO NOT SUCCEED. NO RETREATS NECESSARY AS THE GERMAN ARMY BERLIN WITHERS NO MATTER WHENE....

AUS: TRI, VIE, BUD, SER, GRE, BUL, RVM. (5) Even ENG: LON, LIV, EDI, HOL, KIE, DEN, BEL. (7) Even FRA: PAR, BRE, MAR, SPA, POR, MUN, TUN, BER. (8) +1 GER: BEK. (0) Out...Sorry 'bout that. ITA: ROM, NAP, VEN, TRI. (4) +1 RUS: STP, WAR, MOS, SWE, NOR, ANK, CON, SMY. (8) Even TUR: SEV, RUM. (2) +1, but no home centers

AS THE FRENCH AND ITALIAN BUILDS ARE RELATIVED SIMPLE, LET US CALL FOR THESE BUILDS AS SOON AS POSSIBLE. THE BUILDS WILL THEN BE POST-CARDED OUT IN THE INTERMISSION AND THE NEXT DEADLINE SET FOR SPRING 1907. PLAYERS MAY MAKE CONDITIONAL ORDERS BASED ON THE VARIOUS UNITS POSSIBLE FOR THE FRENCH AND ITALIAN.

BERLIN: Alas! I fear that this turn is the last for a great empire. However, had it been lead by a more noble leader, perchance it would have survived. But the poor man was more given to the dens of middle earth and his troops were sometimes left headless.

E LIGHT BLUE SOP ITH OVER TYROLIA: The famous #1313 French Airquadron flew ever Ametria many thimes this month, but have been failing in finding the enemy. French Ace, Pierre Mylon, was akked about the failures of #1313 to find the enemy. "I'm sure that we will soon find the Amstrians, but we have been quite unkucky of late in that regard, and I can't understand it!" Pierre replied. The reporter remarked that some comments from high government officials in Paris stated that they were concerned about the number of Polish pilots in #1313. To this, Pierre Nylon thought seriously for a mement and said, "Well, we have Polish pilots in #1313, but their performance as tail-flight formation watchers has no effect on the #1313's capacity of finding the enemy. We put them in the back of our formations simply because they are always either so inept as pilots or commardly as Poles are usually noted for. In fact, I usually am the heed pilot in any sortic and it is my job to find the enemy." The femous Ace was them, of course, questioned about his ability to find the enemy. "I am not deficient in this regard, st it is just that the Austrians have been standing still and their Russian ally retreating. We can only fly so far before we have to return to our base." Pierre was asked how far they fly. Well, we could go 150 miles, but we have to return and thes cust in half our range. Furthermore, the polish pilots have a knack for wasting their fuel and generally we have to start back after going only 60 miles and cover their retreat." The reporter thanked Pierre for such a wonderful interview. "It's my pleasure, Mr. Rumble. Anytime at all."

JASNY GORKI: Stay tuned, masocists, and watch Mr. Rumble, serving as courier for the French command, losis the French High Commands bettle orders and blames it on the inept Poles.....

RICHARD A. MOORE FOR PRESIDENT!

(of the "REMOGRAT THE MAINE" Society.)

1969B-WINTER. 1914 AUSTRIA (KONING): Builds 12A Vienna, 13A Budapest. ENGLAND (WITT): No Removals Received. GM removes 4F Irish Sea. FRANCE (DAVIS) Builds 7F Marsailles, 8F Brest. JASTRXAB GAME SEVEN FILLED! AUSTRIA. Gary L. Burce, 118-12 Marshall Dr., West Lafayette, Indiana 47906 ENGLAND: Andre Boulanger, 909 E Washington, Phoenix, Arizona 85034 FRANCE: Wayne Lantham, 900 West Spring Valley, Apt A7, Richardson, Texas 75080 GERMANY: Joel Klein, 170-14 130th Ave., Jamaica, NY 11434 Jeffrey W. Key, 7110 NW Berkley Dr., Kensas City, MO 64152 RUSSIA: Eric Prasse, Box 1365, Rockville, Md. 20850 TURKEY: Bob Keathley, 204 West "G" St., Elizabethton, Tenn 37643 LORD OF THE RINGS-TWO FILLED: MORDOR: PAUL BOND, 221 East Ridgewood, Garland, Texas 75041 GONDOR: EDI BIRSAN, ROS, BOX 6, BRIDGE ST., HOPEMELL JCT., NY 12533 ROHAN: DOUGLAS GRAY, 6437 20th AVE. S., RICHFIELD, MINN. 55423 JOHN HENDRY, 17 PRICE ROAD, PEABODY, MASS 01960 ELVES: DWARVES: CHIC HILLIKER, BOX 1195, BLOOMINGTON, IND 47401 BRIAN LIBBY, 16 William St., Portland, Maine 04103 MEN: I assume Paul Bond is alive and well somewhere. However, just to be on the safe side, Eric Just is hereby designated as the alter-Sauron. Jeff Key F graciously accepted the role of first-standby player in the event that or of these free little gents chickens out later when the going gets rougher. The only MAJOR departure from the original rules that will be used will be the granting of Minor Rings and Palantirs for Morder's use. These will be determined by die roll by me and only Sauron will be informed of the results. It is enough to know that he has some. With regards to the minor rings: Sauron may grant them at his pleasure. The free people may or may not accept them, let alone use them. The rules for minor rings are discussed in the rules. Howaver, or in addition, Sauron may give a ring and then "cloud" its powers. At the latter half of the game this should provide Sauron, with some degree of diplomatic powers in regards to who comes out the eventual winner, per se. Eric provided us with some excellent examples of minor ring nuances at the DipCon when he was giving rings and palantirs everwhere. ((BALROGS NEVER GIT NUTHIN!)) Ring transfers and their respectibility will be transacted through the office of the GM. At any rate, the minor rings will only come into the game if Sauron loses big. Palantirs: Hopefully few in number. Only the Triple Army (Sauron hisself) may invoke a palantir. The procedure will be all Mordor forces are ordered except the Sauron unit and a palantir used. I will then either call or air-mail the moves to Paul and he will either call or air-mail his TA move back, preferably call (HINT). In response to (or in conjunction with) a protest weakly put forth by Sauron the Sickly in Lord I, there will be no collect calls for moves. Due to the very nature of the game General Orders will not dow you all much good although we admit to having a couple of fairly-competent neutral players in the wings for this game. Suit yourselves. Country positions were assigned with our usual display of fa play, honesty, and Polish logic...Chic Hilliker reminds me somewhat of w a dwarf should have looked like...Brian Libby lives in the Northeast...I Tike grey herses so Doug Gray should be the horsemen of Rohan...with elvish delight

John Hendry, who never seen the game before, is seemed elfish enough to play.. and finally, who better than Edi Birsan to demonstrate those noble virtues of patience, perserverence, stout-heatedness, purity, and Gondor goodness?????

- 1969BV-FALL 1911 ITALIANS LOSS FOOTING IN GRAPHTARDS, BUT VEARY FORCES REST. THEIR FEET IN OTTOKAN REPORTS
- FRANCE (IASKI): 1F Irish Sec-Mid Atlantic. 5A Brest (S) SA Parts. 7A Munich (S) 1RA Rhur-Burgundy. BA Paris (S) IRA Rubr-Burgundy:
- ITA... (LABELLE): IF E Med- Aegean Sea. 2F Bulgariaec-Constantinople. 3F Mid Atlantic (S)

  8A Gascony. IF Speinhic (S) 8A Gescony. F Black Sea (S) 2A Tumenia-Sevestapol.

  6F. North Africa (S) 3F Mid. 7F V Med (S) 3F Mid. 1A Smyrna (S) 8F Bul-Con.

  2A Rumania-Sevestapol. 5A Smiapest (S) 2A Rum. (OTM) 6A Gelicia (S) 9A Sil-Var.

  7A Bohemia (S) 11A Tyr-Mun. BA Gescony (S) 10A Bur-Per. 2A Silesia-Wersaw.

  10A Burgundy-Paris. 11A Tyrolla-Munich.
- AUSTRIA (KNUDSEN) 1A RUHR-Bergundy. 2A Ankara holds. 1A Ukraine-Galicia. LA Kiel (S) 7FAMun.
  5A Berlin (S) 7FA Mun. 6A Warsay-Silesia. 7A Sevastapol-Rumania. 8A MoscovLivonia. IF CHANNEL (S) 1FF Tri-Mid. 2F N Atlantic (S) 1FF Iri-Mid. 3F Prussia
  Baltia. LF Armenia (S) 2A Ank. 5F Marth See-Gelgium.

FRA: PAR, BRE, LIV, BYL, MUN. (L) Even
RUS: STP, MOS, PAR, SEV, ANK, SWE, NOR, DEN, EDI, LON, KIE, HOL, BER, BEL. (1) EVEN
ITA: ROM, VEN, NAP, TUN, VIE, TRI, GRE, SER, MNN, BUD, SMI, RBM, SPA, CON, BUL, POR, MAR, SEV. (17) Rebuild ONE

The Italian ICA Burgundy retreats to Marsailles by JRHR. The Russian 7A Sevastapol retreats to Moscow by JRHR. Assuming that Burt will indeed build a unit; the deadline will be set for Spring 1912. You may make your orders conditional however you like. The unit built is well behind the lines anyway. Almost had a press release this time....

1972BQ--SPRING 1905 HOLD MY HAND WHILE I HIT YOU....

AUSTRIA (DASTELI): A Sevestapol (S) RA War-Mos. A Ukraine (S) RA War-Mos. A Galicia-Wassaw A Silesia (S) IA Pru-Ber. A Rumania-Calicia. F Smyrna-Eastern Nediterran A Vienna-Cohemia. A Budapest-Trieste.

ENGLAND (KNUDSEN): A St. Petersburg (S) A Moscow. A Moscow (S) RA WARSAWI ((CIM)) ((R)).

F Mid-SPAINSC. F Portugal (S) Mid-SPASC. F Channel-Brest. F Norway hold.

FRANCE (PANDIN): A Burgundy-Paris. A Picardy-Brest. A Mersailles-Spein. A Gescony (S)

GERMANY (DEPRISCO): F Sweden-Baltic. A Holland-Ruhr. A Belgium holds. A Munich (S) Berlin-Silesia. A Kiel (S) A Munich. A Berlin-Selesia. ((ANNIHILATEDI))

TALY (BARENTS): F Tunis North Africa. F Lyon-SPAINSC. F W.MED (S) F Lyon-SPASC. A Bobemia-RUSSIA (TILSON): A Warsaw-Moscow.

UNDERLINED MOVES DO NOT SUCCEED. THE ENGLISH ARMY MOSCO! MUST RETREAT TO LIVERIA OR OTB.
PLAYERS SHOULD MAKE ORDERS CONDITIONAL ON THE DIRECTION OF THE RETREAT FOR THE FAIL SEASON
COMING UP.

MOSCO APRIL 1905: Count Potmpkin, Supreme Russian Commander today arrived in Moscow via the newest travel service, Barents Balcons. "The Dutchmen is to be commended on his remarkable success at marketing his hot air!" The Count remarked upon landing in the dross on St. Besils! With the arrival of the Count in Moscow, Russia will rise again!

MOSCOW MAY 1905: It is with a sad farewell party, broken only by the cries ((and wispers?)) of glee from upstaris, that Moscow said Good Bye to Tantelizing Timmy's girls. The troupe is bing disbanded for the summer to give the girls a chance to recouperate and that TIT may journey to the land of the Southern Sun to add to his knowledge in the art of wer. Come fall, he proves to lead the girls on a blits of the remaining world capitals.

F. FROUBELL: Chapter Three

Fanny was washing her clothes down by the river on sunny day when, from behind a big monater pinched her #\$###### "Ouch" She yelled, "what do you think you are doing!" the demanded!

Well I was saying your name in Ent Language, my dear."

"Ent tongue, but what is that?"

"Comes from Bare Ents that ream in search of Poles, Bears and Birsdnds.....

(ED.NOTE TO READERS: For countless centuries historians have commented on Poles' abilities in and methods of war. This game was undertaken to provide a first-hand look at Poles in wargames. You will note that ty of the poles, having destroyed the two half-breeds, new rest while the other three survivors squabble among themselves. After one of the three is wiped out, our two vacationers will beturn and attack each other, allowing the two survivors on the other side to rest awhile. Then it will be their turn to attack each other. Then there will be two left to fight it out. The survivor will then proceed to eliminate himself.)

AUSTRIA (LAKOFKA): NMR. A Tyrolia, A Bohemia, A Silesia, A Prussia, A Trieste. A Venice, F Ionian, F Tyrrhenian, A Rome stand.

ENGLAND (BARTNIKOWSKI): F Denmark-Sweden. F Norway (S) F Denmark-Sweden. F Kiel-Baltic, A Holland-Kiel, F Belgium holds, F Edinburgh-North Sea. A London holds. A Liverpool-Yorkshire.

THANCE (GORSKI): F W. Meditervandan-Tyrahenian. A Parts-Dicardy. F Diedmony-Tuscany, F Gulf of Lyon (S) Piedmont-Tuscany, A Munich (S) RA Berlin-Kiel, A Ruhr (S) RA Berlin-Kiel.

RUSSIA (J.G.PAWLAK): A St.Petersburg holds. F Gulf of Bothenia (S) A St.Pete. A Berlin-Kiel.

TURKEY (OSTAPKOVICH): MMR. A Moscow, A Rumania, F Tunis, A Livonia, F Black Sea, F Eastern Mediterranean, A Ankara, A Smyrna stand.

Underlined moves do not succeed. We do not think there is reason to call for Stand-by players for the Austrian er Turkish positions. Len, in a state of conscientions stupor, phoned me twice to explain why he was absent. I feel reasonably sure that John will continue also...people ahead rarely disapr 

1972EG-WINTER 1903...in polish games the previous winter may sometimes be announced after the fallowing spring....

ENGLAND (BARTNIKOWSKI): Buidd F Edinburgh, A London, A Liverpool Build A Ankara, A Smyrna. TURKEY (OSTAPKOVICH).

1972CM Winter 1905 Where are the male chauvinists of this world?????

AUSTRIA (Gorski); Even. Has: AVIE, A TRI, A SER, F AEG. (4) ENGLAND (Thomas): MMR. F Kiel (R) OTB. Has: F.HOL, F HEL. (4\*\*)

FRANCE (Prokopowicz): Builde F Brest. + Has: A Bel, F Cha, A Pic, A Bur, A Mar GERMANY (Valencourt): Retreat A Bel-Ruhr. Removes A Berlin.

Has: F Den, A Ruhr, A Kiel, A Munich. (4)

IYALY (Knudsen): Even, Has F Ion, A Gre, F Adr, A Ven, A Tyr. (5)

RUSSIA (Nina Pawlak): Build F ST. PETERSBURGOC. HAS: F NOR, F NTH SEA, A SWE, A MOS, A SEV, A RUM, F BULGC, F CON, F ST. PETERC. (9)

TURKEY (SHAMRAY?): NMR. F Con (R) OTB. Has F Baack Sea, A Armenia. (2)

In lieu of the regular standbys, Don Horton, 16 Jordan Court, Mecramente, Calif., is requested to to submit stand-by orders for Turkey in the event that Peter Shamray disappears entirely. OR Don Horton is requested to invoke his relationship with young Peter and get him on the stick. We saw Hark Thomas at the Dipcon and assume that his missing was an eversight rather then the beginning of the end.

 1973AU... PALL 1902

AUSTRIA (KEATILEY): A Vierna-Galicia, A Budapest (8) A Vie-Gal. F Adriatio-Venice. A Rumania (S) TA Arm-Sev.

MGLAID (STUART): A St. Petersburg-Moscow, F Torway-St. Petersburg. F North Sea-London, T London-Hales,

PRAICE (SHITE): A Burguidy-Belgium, P. Chennel (S) Bur-Bel. A Spain-Portugal F Brest-ille Atlantic. A Marsailles lie in the sun and drink wine.

GERIANY (LOTT): F Denmark-Sweden, A Ruhr-Burguhdy, A Munich (S) Ruh-Bur. A Kiel-Ruhr. A Belgium (3) Ruh-Bur. ((Retreat to Hol. Pic. OTB))

ITALY (REINSEL): A Tyrolia-Trieste. A Piedmont-Venice. F Western Hed-F Tyrrhenian-Ionian. Mid Atlantic.

RUSSIA (CORBIT): F Gulf of Both nia-St. Petersburg. A Galicia-Vienna. A Bohemia (S) Gal-Vie. F Black Sea-Ankara.

TURKEY (DAVIS): A Greece holds P ByLes-Black See, A Constantinople-A A Armenia-Sevastapol. F Aegean-Constantinople.

UNDERLINED moves do not succeed. The German A Bel must retreat to Pic, Hol, OTB.

COA: R.D.STUART, 6720 Nichael Dr., Cincinnati, Ohio 45243
COA: Charles Reinsel to Europe until July 27th....

AUS: BUD, TRI, VIE, SER; RULL (5) Build one. French build on file.

EIG:LON, LIV, EDI, FOR, NOS. (5) Build one.
FRA: PAR, BRE, MAR, SPA, POR, BEL. (6) Build one.
GER: MUI, BER, KIE, DEL, HOL, SVE. (6) Build one.
ITA: MAP, ROM, VEN, TRI. (4) even.
US: STP, NOZ, AR, ZZY, NOM. (2) Remove two.
UR: CON, AIK, SMY, GRE, BUL, SEV. (6) Build one.

BERLIN: The Kaiser has been in a foul mood ever since one of his spies informed him that the English were to betray us this season. If this is true, we blame everything on the scheming French who seem to have their foot in every door. They were responsible for the Russian attack and his subsequent demise (this is known for a fact despite numerous statements on France's past denying it. He reminds me of John Dean) Since England has been a somewhat faithful ally when informing us of the Franco-Russian attacks and other incidents, we will not make a drastic change in policy on some report. The truth will be out soon and we will learn the ther England's "mistakes" were intentional (since he always knew my moves at least a week before the deadline); or that the mistakes wewe due to his moving twice in a short period. We can smell Prance behind all of this and still blame him.

HOUSE PROSTITUTION

A Chic Hilliker Puzzle: There are four different men in this picture. The man inside the house is is bed. Identify each of the different nationalities of the four men from the information given.

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LET'S ALL PLAY RING-AROUND-RUMANTA THILE ENGLAND EVAPORATES.
1973G---SPRING 1903
AUSTRIA (VON METZKE): A Versay-Gelicia. A Budapest (S) Ver-Gel. F Aegean Sea-Constantinople.
                        I Greece-Serbia.
                       F London-English Channel. F Edinburgh-North Sea. A St. Pete-Moscov
ENGLAND (HILLIKER):
                       F Norway-Sweden. A Liverpool-Vales.
                       F English Channel-Irish Sea. F Mid Atlantic-North Atlantic. A Picarty B.
FRANCE(KLITZKE):
                       A Marsailles-Piedmont, F Tyrrhenian H. ((Retreet to W Med, Lyon, Tus, Ob.
$P$$P$ [40]
                        F Baltic-Gulf of Bothenia. F North See (C) A Bel-York. A Vienna-Trieste.
GERMANY (ELLER):
                       A Munich-Tyrolia. A Belgium-Forkshire. F Dermark (S) F North See.
                        F Kiel-Baltic.
                        F Naples-Tyrrhenian. F Junis (3) Hap-Tyrr, F E Med-Ionian. A Venice-
ITALY (VERHEIDEN):
                        Piedmont. A Bulgaria-Rumania. A Rome-holds.

A 'kraine-Varsaw. A Moscow (S) Ukr-var.

A Constantinople-Bulgaria, F Smyrna holds. A Rumania-Serbia.
RUSSIA (KNUDSEN):
TURKEY (DEPRISCO):
                        A Armenia (S) F Smyrna. F Sevastapol-Rumania.
INDERSCORED moves do not succeed. The French F Tyrrhenian must retreat to Wed., Lyon, Tuscan
                      e bade mail to make or the streeting of this retreet.
COA: VILLIAM KLITZKE, 313 Pemroke Hall, University Inn, Whitewater, Visc. 53190
ROME: Kaiser Fehler built a fleet! Whatever is he going to do with them all? He can of course
use them to attack England, no doubt picking up the lion's share of the centers in the process,
but then what does he do with them? He can't send them against Russia because Russia, after
Sweden, will have little more he can lose: A German sea attackkagainst Austria or Italy would be a most singular development, if a bit impractical. That only leaves his soon-to-be-ex-
French ally, General Klutz, Oh well, that's the way Frankreich crumbles I suppose. If Klutz
would only come to his senses and realize that a Germany which has stabbed England, Russia,
Aus ria and I aly by he end of 1902 isn' abou os op here, perhaps he migh save himself
ye in view of he genuine I alian desire o see he German a omped on. If no , well, chalk up
ano her one for he Kaiseri
GUESS HICH LETTER JUST STAPPED OFF OF THE ELECTRIC CHICKET??????
MARSAILLES: The Harseilles Neteorogical Bureau today offered astonishing
explanation for the unseasonally warm winds which have been buffeting cur
nation. The Bureau, working with findings uncovered by our fleet in the Tyrr-
henian, has determined that the hot air from the south is coming from one state
near ROIE! The government has been informed and is now making preparations or
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a scientific expedition to observe the phenomenon at close quarters.

PER THESS. There's something just a wee tad upsetting about this game. JASIX GORKI: Take two rom Ellers in a glass of water and rest....

LONDON: There are four different men in the scene. The one in the House is in bed. Identify each man's nationality. Eachis different. Answers nextest DEADLINES. DEADLINES. DEADLINES. DEADLINES. DEADLINES. DEADLINES. DEADLINES. DEADLINES.

1972AK--Spring 1907\* 1973G---Fall 1903 1972BQ--Fall 1905 1973AU--Winter 1902 1973EA -- Spring 1901 1972Qi-Spring 1906 1972EG--Fall 1904

1972Dcm (LORD I)-Hri 30 1969BV---Spring 1912\* 1969B---Spring 1914 1973???(LORD II)-Tui 31

DEADLINES FOR ALL GAMES WILL BE MONDAY AUGUS. 6-

"SES TA LATER, WATERGATERI" LATEST HIP SAYING:

THE RULEBOOK. The published rules of Diplomacy (as published in the 1971 edition of the Rulebook) will be followed in all games except where alterations are provided for as in the se of pure varients. Decisions and intrepretations of the Gemesmaster are final unless ere has been an obvious and demonstrable error. Errors which are not detected by the GM nor called to his attention by a player will be allowed to stand unless, in the opinion of the GM, corrections can be made without disruption of the general progress of the game. Players who detect errors should contact the GM and submit two sets of orders——one on the basis that there is an error, the other on the basis that the adjudication is in fact correct as printed.

IN GENERAL, the rules in the Rulebook are relatively clear and unambiguous. These rules should be intrepreted <u>literally</u>. In situations not covered by the Rulebook nor by these House Rules the GM will make the most reasonable and fair ruling possible.

REGISTRATION into a game creates a quasi-contract between players and the GM. The GM agrees to manage the game in a reasonably accurate and expeditious manner, to observe the rules of Diplomacy and his own house rules, and to transfer the game to a new GM without cost to the players should he be unable to continue as GM.

ONLY ONE person may play a given country in a given gamm at any one time. A player may assign temporary or permanent control of his country to another player not in the same game with the GM's permission. A player must play under his own name unless he has GM permission to use an alias. Players may use consultants for their games without prior permission of the GM. The dual submission of orders is allowed if both parties sign the orders and the GM is notified by both parties previous to the dual submission. Countries are assigned by preference lists. Assignments will be made in such a way that all countries assigned will be no worst than the 4th choice unless absolutely impossible.

ROPAGANDA. Players are encouraged to submit material for publication with any season's orders. copaganda will not be printed which would be better received in private communciations between players or which does not meet some minimal standards of creative effort and general interest. Anonymous press releases and press releases by non-players will be printed on a space-available basis.

GAME SEASONS. There are 5 game seasons: Spring moves, Summer retreats, Fall moves, Autumn retreats, and Winter builds and removals. Ordinarily, Summer is taken with Fall, and Autumn with Winter. In this event, players may write conditional orders. The GM reserves the right to take Winter adjustments with Spring moves in uncomplicated situations or transmit Winter builds between deadlines to speed up the progress of the game.

ORDERS: Orders should be typed or printed, giving game number, country, season, game-year and moves. Orders must be signed; unsigned orders will not be used. If more than one set of orders are sent for a given season, the set with the latest postmark will be used. Players may resubmit or change orders at any time up to the deadline date.

GENERAL CRDERS: A player at his option may summit a sealed set of orders for his game. Each set should be on a seperate sheet of paper and should indicate game number and country. General Orders must be signed and should indicate allies, enemies, and general policy objectives. In the event a player's orders fail to arrive, the GM would have a local, annoymous star player make a set of orders for that season using the General orders as a guideline. General Orders once used must be replaced and may be changed at any time.

TELEPHONE ORDERS: The GM will accept orders by telephone or telegram; postal submission is still preferred. Usually orders will be accepted by phone any weekday evening after 1:30 Ohio Time). Phone: 216-7574140. Collect calls will not be placed to any player if orders are not arrived on the deadline date.

CONDITIONAL ORDERS: If two seasons are to be taken together, players may write conditional orders; that is, submitting moves for the later season conditionally based on the results the earlier one. Each result which is possible should be listed (including refusal to bu failure to retreat, refusal to retreat, failure to built, etc.) and the orders dependent out it listed. If a player submits conditional orders and an alternative not listed occurs, all units whose orders depend upon the earlier result will hold. A player, at his option, may submit conditional orders for the following season with each set of season moves. This is an insurance of some moves always being at hand for the following season.

SUPPORT ORDERS: Support orders must indicate the owning country. (FRANCE: F Brest (S) ENGLISH F Irish to Mid Atlantic); otherwise it will be treated as an order supporting one of the player's own units.

CONVOY ORDERS: Convoy orders must indicate the owning country. (ENGLEND: F W Med (C) FRENCH A Spain to Tunis); otherwise it will be treated as an order convoying one of the playerss own units.

REMOVAL ORDERS: Removals required but not ordered will be made by the GH using the following priority list: A. Farthest unit from the nearest home supply center still owned; B. Fleets before armies; C. First space in alphabetical order.

RETREAT ORDERS: Dislodged units for which a specific retreat order is not written will be dispanded and removed from the board. A player always has the option of ordering a retreating unit to disband.

REPLACEMENTS: Players will be replaced after having missed two consecutive seasons of moves unless they inform the GM of their intent to continue playing in the game. Standby players will be called forth to submit a set of orders after a player's first failure to send in moves at times. No permanent replacement will be made without at least two week's notice the players in a game. Standbys will either be subscribers, traders, or players in other games.

DECEPTION: Deception of the GM is not allowed. Deception for other players is allowed. The violation of this will result in disappearance.

VICTORY: In addition to the provisions of Rulebook II, a player may win by concession. If concession is proposed, either by the proposed winner or by another player, the GM will then conduct a vote on the question. The major (controlling over 25 centers) players in the game must unanimously agree to the cancession.

DRAWS: A Draw may be declared in two ways: In a deadlocked situation when all surviving players agree to a draw; or if no change in the supply center count occur for three consecutive game-years, the GM may declare a draw with the consent of a simple majority of the players. See Rulebook II.

KONING'S RULE: Rulebook I .7 and Example 5. If two units are ordered to the same space and one of them is dislodged by a unit coming from that space, the other unit may make the move.

WELL'S EXTENSION (OF KONING'S RULE): Rulebook IX.7 and Example 6. Koning's rule operates if the dislodged is supported in its attempted attack.

TURNER'S EXTENSION(OF KONINGS'S RULE): Rulebook IX.7 and the Note below example 6. If two units attempt to move, each to the space occupied by the other, and one of them succeeds, the space it has left is not "vacant due to a stand-off" and is available for retreat by any other unit dislodged from a third space.

MILLER'S RULE: A unit ordered to support in a given space and is dislodged by an attack the space into which it is giving support; its support is thereby cut. Rulebook and Ex